

Sprint Planning Meeting Minutes:

Attendees: Livan Miranda, Emily Boyle, Allan Martinez, Luis Isaac

Start time: 10:30 PM

End time: 11:00 PM

After discussion, the velocity of the team was estimated to be The velocity at this point continues to be normal.

The product owner chose the following user stories to be done during the next sprint. They are ordered based on their priority.

- User Story 1: Creating and designing a friendly application that renders 3D objects with the help of the zSpace technology.
- User Story 2: Enhance 3D Interaction. As a user of the zSpace application, I want to interact with 3D models using zSpace's stylus and tracking technology
- User Story 3: Realistic 3D Rendering. As a user, I want the 3D models in the application to render with realistic textures and lighting, so that I can gain a better understanding of how objects will look in a real-world setting.
- User Story 4: Multi-User Collaboration. As a team of designers, I want to collaborate with others in real-time within the zSpace environment to co-design and modify projects dynamically.
- User Story 5: Artificial Intelligence Integration. As a user I would like to obtain feedback and suggestions from an AI assistant.

The team members indicated their willingness to work on the following user stories.

- Livan Miranda
 - User Story 1: Creating and designing a friendly application.
 - User Story 2: Enhance 3D Interaction.
 - User Story 3: Realistic 3D Rendering.
 - User Story 4: Multi-User Collaboration.
 - User Story 5: Artificial Intelligence Integration.
- Allan Martinez
 - User Story 1: Creating and designing a friendly application.
 - User Story 2: Enhance 3D Interaction.
 - User Story 3: Realistic 3D Rendering.
- Emily Boyle
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